

#SCYWAWA

SUPERCHARGE  
YOUR WEB  
APPLICATION  
WITH AZURE



# Introduction

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# Todo list

- ✓ Introduction
- ✓ Agenda
- Azure Functions, what's up?
  - Durable Functions
  - Azure Functions 2.x (.NET Core)
- Azure CDN
- Azure Media Services
- ASP.NET Core 2.1 SignalR
- Azure SignalR Service
- Azure Functions + SignalR Service

Code

Events + data

Azure Functions



Azure Functions

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# Features

- Choice of language
- Pay-per-use pricing model
- Bring your own dependencies
- Integrated security
- Simplified integration
- Flexible development
- Open-source

Language	1.x
C#	GA
JavaScript	GA
F#	GA
Java	N/A
Python	Experimental
PHP	Experimental
TypeScript	Experimental
Batch (.cmd, .bat)	Experimental
Bash	Experimental
PowerShell	Experimental

# Limitations

- Default time-out 5 minutes \*
- Can be increased to 10 minutes

```
1  {
2    "functionTimeout": "00:10:00",
3    "http": {
4      "routePrefix": "dwms",
5      "dynamicThrottlesEnabled": true
6    }
7  }
```

# Azure Functions

{ Demo }

# Durable Functions

*Enables writing long-running,  
stateful function orchestrations  
in code in a serverless environment*



# Behind the scenes

- Built on top of [Durable Task Framework](#)
- Maintain State: Event Sourcing
- Functions should be deterministic
- Duration timers: max 7 days

# The process

- Await yields control back to dispatcher
- Dispatcher commits actions to storage (*execution history*)
- Adds messages to a queue to schedule the work
- Orchestrator can be unloaded
- Orchestrator wakes up and re-executes the entire function
- Check *execution history* for result:
  - Result found: replay result
  - No result found: do new work (or finish)

# The process

Microsoft Azure Storage Explorer

durablefunctionshub-control x durablefunctionshub-workitems x DurableFunctionsHubHistory x

Search for resource

Query Import Export Results Add Edit Select all Column Options Delete Query Statistics Refresh

And/Or Field Type Operator Value

PartitionKey String = 2ba30913cce04be3864f8a8dcd38f22c

Add new clause

Advanced Options v

	RowKey	Timestamp	EventId	EventType	IsPlayed	Name	Version	OrchestrationStatus	Input
1cd38f22c	1cf7f35afc9f4c3d89385de33d7d8ca5.0000000000000000	2017-04-29T00:45:49.244Z	-1	OrchestratorStarted	false				
1cd38f22c	1cf7f35afc9f4c3d89385de33d7d8ca5.0000000000000001	2017-04-29T00:45:49.244Z	-1	ExecutionStarted	true	ProcessWorkBatch			0
1cd38f22c	1cf7f35afc9f4c3d89385de33d7d8ca5.0000000000000002	2017-04-29T00:45:49.245Z	0	TaskScheduled	false	HelloWorld			
1cd38f22c	1cf7f35afc9f4c3d89385de33d7d8ca5.0000000000000003	2017-04-29T00:45:49.245Z	-1	OrchestratorCompleted	false				
1cd38f22c	1cf7f35afc9f4c3d89385de33d7d8ca5.0000000000000004	2017-04-29T00:45:50.962Z	-1	OrchestratorStarted	false				
1cd38f22c	1cf7f35afc9f4c3d89385de33d7d8ca5.0000000000000005	2017-04-29T00:45:50.962Z	-1	TaskCompleted	true				
1cd38f22c	1cf7f35afc9f4c3d89385de33d7d8ca5.0000000000000006	2017-04-29T00:45:50.962Z	1	ExecutionCompleted	false			Completed	
1cd38f22c	1cf7f35afc9f4c3d89385de33d7d8ca5.0000000000000007	2017-04-29T00:45:50.963Z	-1	OrchestratorCompleted	false				

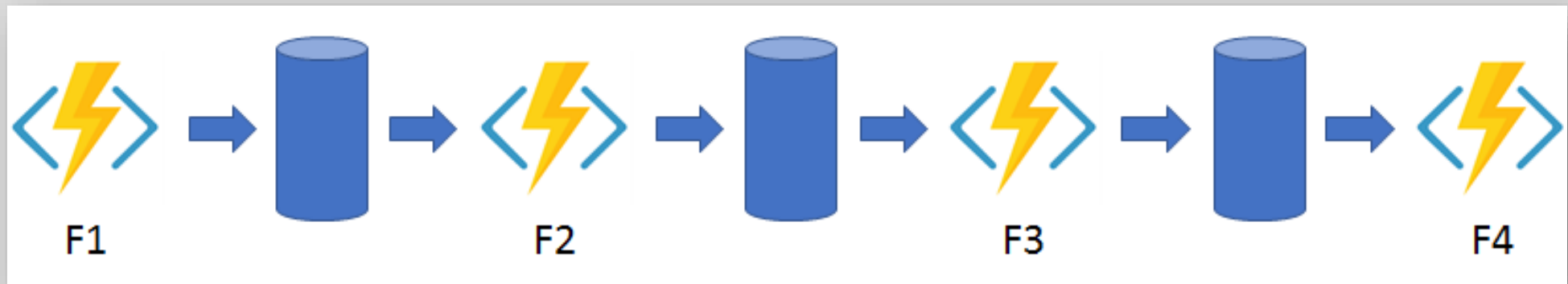
Showing 1 to 8 of 8 cached items

Activities

# Patterns

- Function chaining
- Fan-out/fan-in
- Async HTTP APIs
- Monitoring
- Human interaction

# Durable Functions



# Durable Functions

C#

```
public static async Task<object> Run(DurableOrchestrationContext ctx)
{
    try
    {
        var x = await ctx.CallActivityAsync<object>("F1");
        var y = await ctx.CallActivityAsync<object>("F2", x);
        var z = await ctx.CallActivityAsync<object>("F3", y);
        return await ctx.CallActivityAsync<object>("F4", z);
    }
    catch (Exception)
    {
        // error handling/compensation goes here
    }
}
```

# Azure Functions 2.x

	1.x	2.x
Status	Generally Available (GA)	Preview
Development	Portal & Windows	Cross platform
Languages (GA)	C#, JavaScript, F#	-
Languages (experimental)	Python, PHP, TypeScript, Batch, Bash, PowerShell	-
Languages (preview)	-	C#, JavaScript, F#, Java
Bindings		New binding extensibility model

The Azure Content Delivery Network

# Azure CDN



# Azure CDN

- Designed to send static files faster and more reliably
  - Using servers that are closest to the users
  - Dramatically increases speed and availability
  - Delivers significant user experience improvements
- 
- Verizon
  - Akamai
  - Microsoft

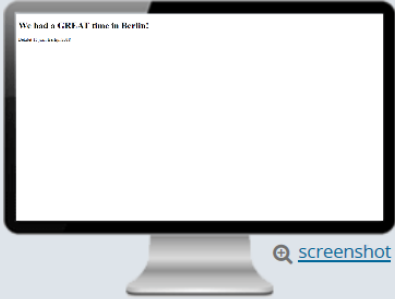
# Azure CDN Propagation

- It takes time for the registration to propagate
  - **Microsoft (Standard)**: usually completes in 10 minutes
  - **Akamai (Standard)**: usually completes within one minute
  - **Verizon (Standard)**: usually completes within 90 minutes
  - **Verizon (Premium)**: usually completes within 90 minutes

# Azure CDN

{ Demo }

## Website Speed Test - Page Load Results



screenshot

### Minneapolis

http://scywawacdn.azurewebsites.net/

First Visit

Repeat Visit

LOAD TIME

11.1

sec

DOWNLOAD

5.0

MB

SERVER RESPONSES

2xx

1

success

4xx

0

client

5xx

0

server

Error

1

connection

View the detailed summary, waterfall, error details, hosts, and fastest/slowest elements

View Waterfall 1



CHECKS COMPLETE  
24 of 24 Locations



ERRORS FROM  
21 Locations



AVG: 1<sup>st</sup> VISIT  
8.8 sec



AVG: 2<sup>nd</sup> VISIT  
5.9 sec

AGENT / LOCATION	FIRST VISIT	REPEAT VISIT
<a href="#">Atlanta</a>	<a href="#">2.8 sec</a>	<a href="#">2.8 sec</a>
<a href="#">Hong Kong</a>	<a href="#">22.1 sec</a>	<a href="#">8.8 sec</a>
<a href="#">Montreal</a>	<a href="#">1.9 sec</a>	<a href="#">1.5 sec</a>
<a href="#">Frankfurt</a>	Temporarily Unavailable	Temporarily Unavailable
<a href="#">Denver</a>	<a href="#">4.5 sec</a>	<a href="#">3.6 sec</a>
<a href="#">Brisbane</a>	<a href="#">5.2 sec</a>	<a href="#">4.0 sec</a>
<a href="#">Dallas</a>	<a href="#">2.0 sec</a>	<a href="#">1.8 sec</a>
<a href="#">Amsterdam</a>	<a href="#">1.3 sec</a>	<a href="#">1.1 sec</a>
<a href="#">Tel-Aviv</a>	<a href="#">5.4 sec</a>	<a href="#">2.9 sec</a>
<a href="#">Washington DC</a>	<a href="#">2.3 sec</a>	<a href="#">4.6 sec</a>
<a href="#">AWS US-East</a>	<a href="#">2.5 sec</a>	<a href="#">1.5 sec</a>
<a href="#">Shanghai</a>	Temporarily Unavailable	Temporarily Unavailable
<a href="#">Buenos Aires</a>	<a href="#">14.4 sec</a>	<a href="#">11.4 sec</a>
<a href="#">Tokyo</a>	<a href="#">34.6 sec</a>	<a href="#">28.2 sec</a>
<a href="#">Johannesburg</a>	<a href="#">42.5 sec</a>	<a href="#">10.3 sec</a>
<a href="#">Paris</a>	<a href="#">1.5 sec</a>	<a href="#">1.1 sec</a>
<a href="#">Mumbai</a>	<a href="#">10.9 sec</a>	<a href="#">2.6 sec</a>

# Test results

Without CDN

## Website Speed Test - Page Load Results



Minneapolis

<http://scywawacdn.azurewebsites.net/>

First Visit

Repeat Visit

LOAD TIME

3.9

sec

DOWNLOAD

5.0

MB

SERVER RESPONSES

2xx

1

success

4xx

0

client

5xx

0

server

Error

1

connection

View the detailed summary, waterfall, error details, hosts, and fastest/slowest elements

View Waterfall 1



CHECKS COMPLETE  
24 of 24 Locations



ERRORS FROM  
21 Locations



AVG: 1<sup>st</sup> VISIT  
4.1 sec



AVG: 2<sup>nd</sup> VISIT  
3.7 sec

AGENT / LOCATION	FIRST VISIT	REPEAT VISIT
<a href="#">Hong Kong</a>	⚠ 11.4 sec	11.4 2.5 sec
<a href="#">Montreal</a>	⚠ 1.6 sec	11.4 392.0 ms
<a href="#">Frankfurt</a>	Temporarily Unavailable	Temporarily Unavailable
<a href="#">Denver</a>	⚠ 3.2 sec	11.4 1.2 sec
<a href="#">Brisbane</a>	⚠ 9.7 sec	11.4 2.7 sec
<a href="#">Dallas</a>	⚠ 4.2 sec	11.4 848.0 ms
<a href="#">Amsterdam</a>	⚠ 972.0 ms	11.4 529.0 ms
<a href="#">Tel-Aviv</a>	⚠ 5.8 sec	11.4 2.7 sec
<a href="#">Washington DC</a>	⚠ 1.3 sec	11.4 722.0 ms
<a href="#">AWS US-East</a>	⚠ 1.3 sec	11.4 473.0 ms
<a href="#">Shanghai</a>	⚠ 7.3 sec	11.4 933.0 ms
<a href="#">Buenos Aires</a>	Temporarily Unavailable	Temporarily Unavailable
<a href="#">Tokyo</a>	⚠ 7.7 sec	11.4 2.0 sec
<a href="#">Johannesburg</a>	⚠ 2.0 sec	⚠ 54.1 sec
<a href="#">Paris</a>	⚠ 1.4 sec	11.4 1.1 sec
<a href="#">Mumbai</a>	⚠ 5.7 sec	11.4 740.0 ms

# Test results

With CDN

# ASP.NET Core 2.1 SignalR

`ASP.NET Core SignalR is a library that simplifies adding real-time web functionality to apps. Real-time web functionality enables server-side code to push content to clients instantly.`

# ASP.NET Core 2.1 SignalR

- Server to client push: Global, Groups & Individual
- Stream Results via "Channel" Class
- TS/JS & .NET clients
- Integration with ASP.Net core
  - Dependency Injection
  - Routing
  - Auth
- No more jQuery dependency ;)

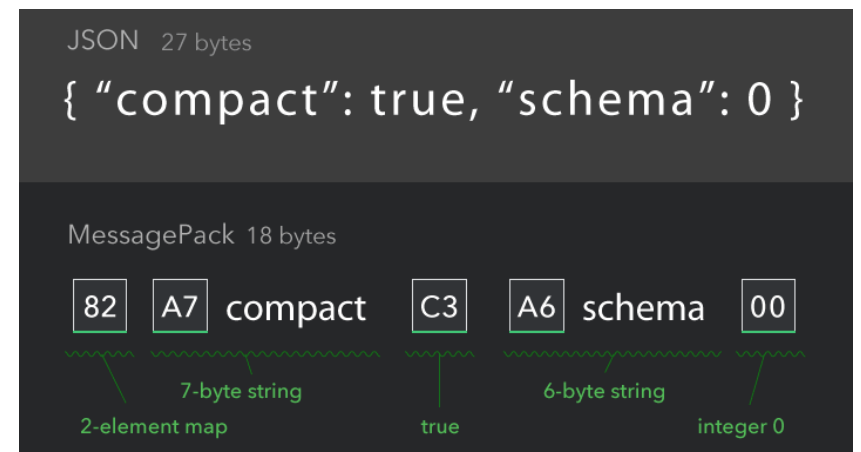
# ASP.NET Core 2.1 SignalR

- Handles connection management automatically.
- Enables broadcasting messages to all connected clients simultaneously. For example, a chat room.
- Enables sending messages to specific clients or groups of clients.
- Is open-sourced at 'MS-' [GitHub](#).



# ASP.NET Core 2.1 SignalR

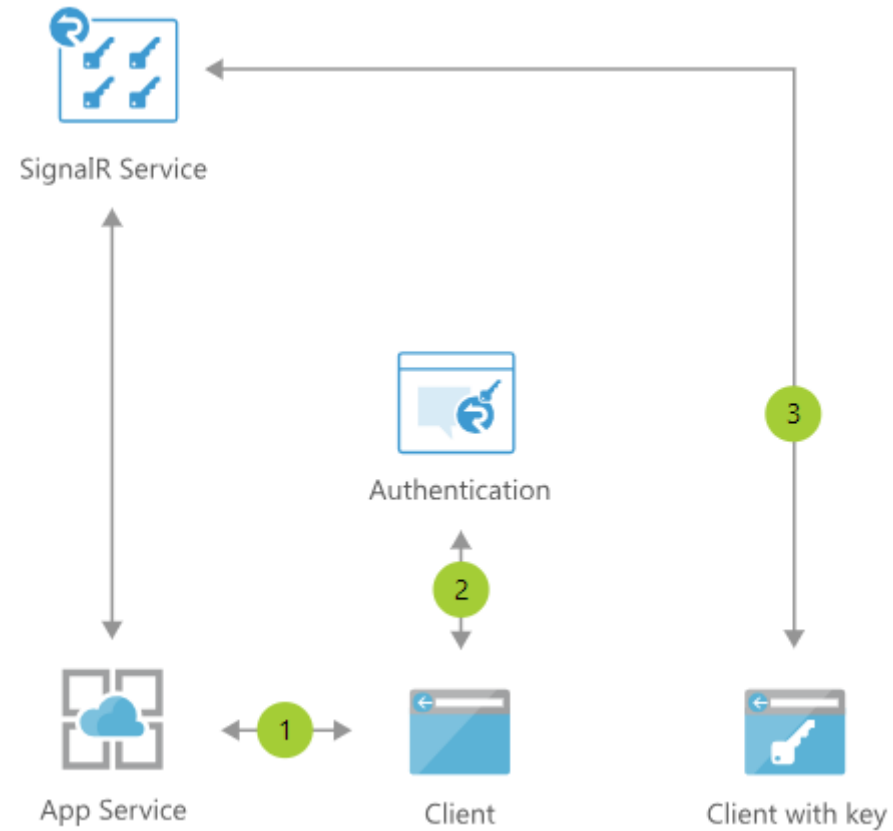
- Transport, auto detect
  - WebSockets
  - Server Send Events
  - Long Polling
- Protocols
  - Text based on JSON
  - Binary based on MessagePack



# Azure SignalR Service

`Because SignalR Service is a fully managed service, you can roll it out in a multiserver environment without worrying about hosting, scalability, load balancing, or authentication.`

# Azure SignalR Service



# ASP.NET Core 2.1 SignalR Azure SignalR Service

{ Demo }

# ASP.NET Core 2.1 SignalR

## ASP.Net Core 2.1 App

1. Create solution
2. `services.AddSignalR().AddAzureSignalR();`
3. `app.UseFileServer(); //for hosting angular in wwwroot`
4. `app.UseAzureSignalR(routes=> { routes.MapHub<HubClass:Hub>("/routeToHub"); });`
5. Create HubClass: Hub
6. Add Methods to HubClass

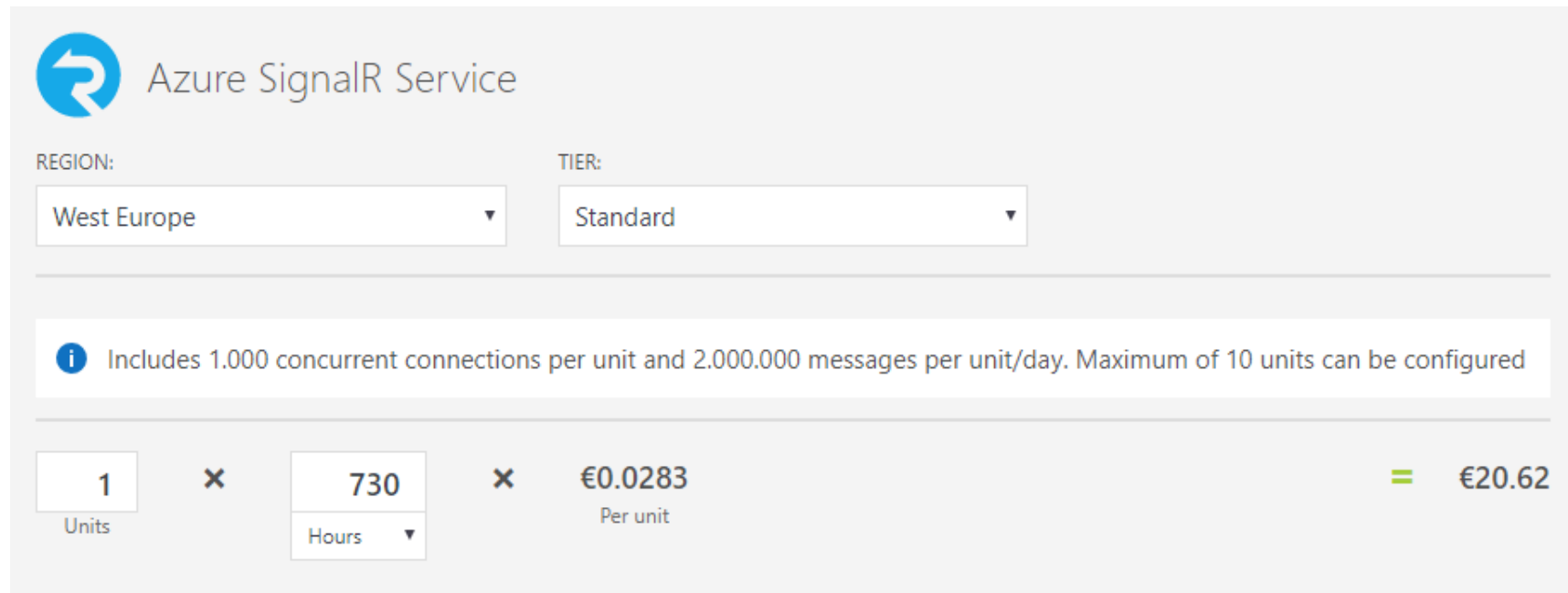
## Angular app

1. Create app with cli: "ng new appname"
2. `npm install @aspnet/signalr`
3. `let hubConn = new HubConnectionBuilder().withUrl("/routeToHub").build();`
4. `hubConn.start();`
5. `hubConn.on("sendmessage", (person: string, message: string) => { });`
6. `hubConn.send("methodInHub", "param1", "p2"...);`

# Azure SignalR Service - Preview

Current regions: West Europe, Southeast Asia, East US, West US

Dev/Test: Free



The screenshot shows the Azure SignalR Service pricing calculator. At the top left is the Azure SignalR Service logo and name. Below it are two dropdown menus: 'REGION:' set to 'West Europe' and 'TIER:' set to 'Standard'. A horizontal line separates these from an information box containing an 'i' icon and the text: 'Includes 1,000 concurrent connections per unit and 2,000,000 messages per unit/day. Maximum of 10 units can be configured'. Below the information box is a calculation row with a box containing '1' labeled 'Units', a multiplication sign 'x', a box containing '730' labeled 'Hours' with a dropdown arrow, another multiplication sign 'x', the price '€0.0283' labeled 'Per unit', an equals sign '=', and the final price '€20.62'.

Azure SignalR Service

REGION: West Europe

TIER: Standard

*i* Includes 1,000 concurrent connections per unit and 2,000,000 messages per unit/day. Maximum of 10 units can be configured

1 Units × 730 Hours × €0.0283 Per unit = €20.62

# Azure SignalR Service + Azure Functions

## Supported scenarios

- Allow clients to serverlessly connect to a SignalR Service hub without requiring an ASP.NET Core backend
- Use Azure Functions (any language supported by V2) to broadcast messages to all clients connected to a SignalR Service hub
- Example scenarios include: broadcast messages to a SignalR Service hub on HTTP requests and events from Cosmos DB change feed, Event Hub, Event Grid, etc

## Current limitations

- Only supports broadcasting at this time, cannot invoke methods on a subset of connections, users, or groups
- Functions cannot be triggered by client invocation of server methods (clients need to call an HTTP endpoint or post messages to an Event Grid, etc, to trigger a function)

GitHub: [anthonychu/AzureAdvocates.WebJobs.Extensions.SignalRService](https://github.com/anthonychu/AzureAdvocates.WebJobs.Extensions.SignalRService)

# Azure SignalR Service + Azure Functions

{ Demo }



# Azure Media Services

# Azure Media Services

- Supports most popular screens and devices
  - Automatically chooses the best playback format
  - Easily integrates into web and app solutions
  - Lets you use familiar JavaScript API development
  - Gives you integrated content protection
- 
- Integrates with CDN

# Azure Media Services

{ Demo }

# TIP

- [Kraken.io](#)
- [Image Optimizer](#) (VS Tool, Mads Kristensen)

# Resources

- <https://github.com/oscarvantol/scywawa>
- <https://github.com/anthonychu/AzureAdvocates.WebJobs.Extensions.SignalRService>
- <http://azureinteractives.azurewebsites.net/CloudDesignPatterns/>